

# “Spooky Music” Composition

## Project Document

“To think that we can pluck ideas from nothing is to believe in magic, not the creative process.”

### Curriculum Learning Goals:

Students will explore the creative process in music

Students will expand foundational knowledge

Students will respond to music using foundational knowledge

### Learning Targets:

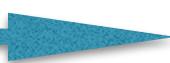
I can explain the difference between Smart Instruments and recordable instruments

I can define and explain how to create loops

I can create multiple tracks using Smart and Real instruments

I can defend my musical creation choices using appropriate musical vocabulary

**Timbre: The combination of qualities of a sound that distinguishes it from other sounds of the same pitch and volume.**



### The Creative Process:

**Inspiration:** Assignment: Create a story using spooky music sounds

Requirements: must have four events

less than two minutes long

at least two different sounds

music must have a beginning, middle, and end that connects to the story



### Generate Ideas:

What makes music spooky?

What story do I want to tell?

**My story was:**

### Experiment with sounds:

What settings and tools can be manipulated to create the sound I want?

How will I remember the sound I created if I want to use it later?



*Ideas for spooky sounds:* one pitch drones, changing pitch drones, pizzicato footsteps, changing rhythm heartbeats, eerie keyboard sounds, sudden dynamic changes,

**My sounds are:**

**Plan the composition:**

Does my story have a beginning, middle and end?  
What order do I need to use my sounds in?  
How will I make my sounds reflect my storyline?  
What do I need to figure out?



**Produce a work of art**

**Rework and refine your composition:**

Record your sounds  
Edit your settings and effects (tempo, reverb, echo, track volume)  
Adjust your tracks - change the length, different starting times, add time of silence  
Don't forget to save it!

**My song is ready because:**

**Perform your composition:**

Make sure you have everything ready and know when to stop your composition  
Check your iPad for volume, airplay,

**Reflect and Reevaluate:**



Are there parts of my composition that didn't sound like I expected?  
Did I get feedback that I should consider when reworking?  
Is there more I want to add?  
Is there something I want to take out?

**This is what I am going to change:**