

COMPOSING WITH ISLE OF TUNE

PROJECT DOCUMENT

"To think that we can pluck ideas from nothing is to believe in magic, not the creative process."



Minnesota Music Standards:

Artistic Foundations

1. Demonstrate knowledge of the foundations of the arts area.

1. Analyze the elements of music including melody, rhythm, harmony, dynamics, tone color, texture, form and their related concepts. **6.1.1.3.1**

2. Demonstrate knowledge and use of the technical skills of the art form, integrating technology when applicable.

2. Sing alone and in a group (two-and three-part harmony) or play an instrument alone and in a group using musical expression such as phrasing, dynamic contrast, technique, balance and accurate articulation. **6.1.2.3.2**

Artistic Process: Create or Make

1. Create or make in a variety of contexts in the arts area using the artistic foundations.

1. Improvise, compose or arrange a new musical composition using available technology to preserve the creation. **6.2.1.3.2**
2. Revise a musical composition, improvisation or arrangement based on the feedback of others, self-reflection and artistic intent **6.2.1.2.2**

Curriculum Learning Goals:

- ★ Students will explore the creative process in music
- ★ Students will expand foundational knowledge
- ★ Students will respond to music using foundational knowledge

Learning Targets:

- I can explain the difference between tones and sounds
- I can create a melody using the tools available in Isle of Tune
- I can demonstrate creation of an ABA composition
- I can defend my musical creation choices using appropriate musical vocabulary

Exploration of Elements of Music

Melody: the main tune

Harmony: the parts that support the melody

Rhythm: Beat is steady pulse, rhythm is pattern

Tempo: the speed of the beat

Timbre: The combination of qualities of a sound that distinguishes it from other sounds of the same pitch and volume.

EXPLORE AND CREATE: ISLE OF TUNE



Browse Islands

Choose from the library of islands available. Listen and watch the many configurations and possibilities.



Create a one car composition

Choose your instrument tone or keyboard mode

Draw a road and build your city.

Change the tones for each icon to create more melodic interest.

Add tones to create harmony

Add additional roads to create harmony

Place cars on the roads to create a rhythmic pattern



The Assignment:

Create a composition with “formula” to demonstrate use of elements of music

Requirements: must use at least 2 cars

must have pitches and sounds

must have a melody section and a harmony section

Create a composition with “design” to create harmony and rhythm

Requirement: create a composition using your initials or draw a picture

Perform your composition:

Make sure you have everything ready and know when to stop your composition

Check your iPad for volume, airplay,

Reflect and Reevaluate:

Are there parts of my composition that didn't sound like I expected?

Did I get feedback that I should consider when reworking?

Is there more I want to add?

Is there something I want to take out?

Assessments:

Checklist of required parts

Rubric: Demonstration of mastery of software

Demonstration of knowledge of elements of music